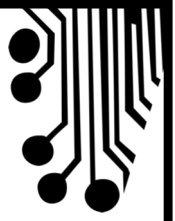


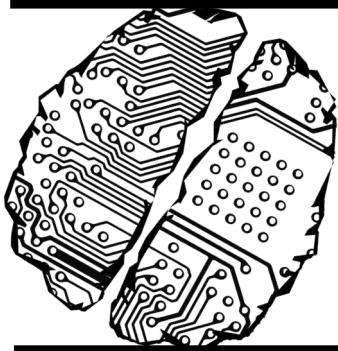
SELECTION



Selection is a construct where the code with only run IF a condition is met

ELSE
IF, THEN,
ELSE

ELSE IF can be added to create a secondary condition



CONDITION
This has to be True for the code to run

CASE

CASE is used when a variable may have multiple values

CONSTRUCTS

Think of these like the building blocks of a program.

SEQUENCE - SELECTION - ITERATION

